



Build Your Own Legends (BYOL) Competition Official Competition Rules

What is the Competition?

AtGames will be sponsoring the first of what are expected to be several Build Your Own Legends (BYOL) competitions. Selected individuals *OR* teams will be provided a Legends Connect board as well as a budget of \$300.00 to create their own Legends device, which will be evaluated by a designated AtGames BYOL Panel. These projects must meet specific criteria and be built within 30 days. Upon the end of the 30 days, a video submission of the project will be provided to AtGames, from the entries, displaying completion and functionality requirements.

Who Can Enter

1. To be eligible to participate in this competition, entrants must be U.S. residents.
2. Employees of AtGames and their affiliated companies, and advertising and promotion agencies and the immediate family members of each, are ineligible. The term “immediate family” includes spouses, grandparents, parents, siblings, children, and grandchildren.
3. You do not need to be an existing customer of AtGames or own any AtGames merchandise to participate.

How to Enter

Entry online, by Facebook or e-mail:

- a) No purchase is necessary to enter. Only one entry allowed per account holder *OR* team. You may not enter both as an individual and as part of a team. You must choose one or the other.
- b) To enter, submit your proposal to arcadeideas@atgames.net with Subject: **BYOL Project Proposal**. The proposal should contain sufficient detail to allow evaluation by the BYOL Panel for selection. It should also contain the information of (a) total project hardware purchase cost estimate (“budget”) to keep the total budget under \$300; (b) the total project time (hours); and (c) how the Qualifying Legends Features (see below) will be implemented. No mechanically reproduced or completed entries will be accepted.
- c) Design submission must meet specific criteria. This will include allowing for the average individual to be able to build this project within the allocated \$300 budget (not inclusive of the value of the Legends Connect), as well as showcasing (i) the navigation and firmware update compatibility and first-party front-ends, and (ii) at least one current third party feature available on the AtGames ecosystem. Examples of third-party features include CoinOPSX, PixelcadeX, and Kodi ((i) and (ii) collectively, “Qualifying Legends Features”). We are looking for unique designs, so please get creative!

- d) To make the competition even more exciting and diverse, submissions for pinball, countertop, and internal TV implementations are restricted as AtGames BYOL Panel members will be working on related reference projects that are subject to the same rules, including a \$300 materials limit and a 30 day timeframe for completion, although they are ineligible for prizes. As it relates to potential project overlap, please provide any questions or related queries for additional clarifications as needed at time of submission.
- e) The entry period starts on October 1, 2020, 9AM PT, and all entries must be received by the AtGames BYOL Panel team no later than October 8, 2020, 6PM PT. AtGames is not responsible for lost, late, or misdirected entries, server unavailability, computer, or any other electronic malfunction.
- f) On October 14, 2020, 6PM PT, five (5) submissions will be hand selected from among the valid entries based on uniqueness and creativity by a pre-designated panel (“BYOL Panel”) of individuals. If five (5) qualified entries are not received by the date and time indicated, AtGames reserves the right to have additional calls for submissions. Remaining valid entries will not carry over to future competitions. The five (5) individuals/teams must complete an NDA and consent for relevant copyright and IP waivers for open-source and public reuse, after which, they will then be provided with a start date, any technical information required (e.g., SDK), as well as the Legends Connect hardware to begin building their projects, which must be completed within 30 days. Failure to complete the NDA will result in immediate removal from the competition and the next best entry will be considered.
- g) The NDA and any other required forms must be signed and returned by October 16, 2020, 6PM PT. Failure to submit the signed NDA and/or any other required forms by the date and time indicated herein will result in disqualification.
- h) Teams will be required to provide one (1) weekly check throughout the process on each Saturday of the competition period. Photographic or video progress is requested, as AtGames intends to promote and share each project progress with the community.
- i) Individuals or teams are expected to pay for any parts needed to complete their builds. After the competition has ended, you may submit an invoice totaling no more than \$300 for reimbursement. Purchase receipts must accompany invoices, as AtGames will only reimburse physical part expenses and not labor.
- j) Once the build period of 30 days has ended, competitors must promptly submit a video (by the given deadline) showcasing the build (completed or not) and walking through the design, function, and completed criteria. We encourage you to have fun with this. Tell us what inspired your creation, as well as what obstacles you faced during your build, e.g., Did you need to make any last-minute changes?
- k) The AtGames BYOL Panel will review all submissions. Up to three (3) prizes will be awarded (see below for more details).

The Prize(s)

AtGames reserves the right to end the competition, modify the contest rules, and/or make other changes if insufficient entries, entries of insufficient quality, or other factors impact awarding one or more prizes. If both a sufficient number of entries are received and submitted entries are deemed of sufficient quality by the AtGames BYOL panel, then one or much such prizes as specified below will be awarded:

1. One (1) winner will be selected by the AtGames BYOL Panel as the Grand Prize Winner. That winner will receive an AtGames Legends Pinball machine (when available).
2. One (1) winner will be selected based off a community vote. A poll will be created and the community will have a set period of time to vote. This winner will receive an AtGames Legends Gamer Pro device (when available).
3. The final prize will be decided by the AtGames CEO, Ping-Kang Hsiung. This will be known as PK's Pick. The winner will receive an AtGames Legends Mini (when available).
4. Each winner will be notified by Facebook private and public message and/or by e-mail. Before claiming the prize, the winner must provide his/her correct name, address, and telephone number to AtGames at the time of notification. Each winner must sign and return a release and affidavit of eligibility, which must be received within fourteen (14) days of notification, prior to AtGames releasing the prize for shipping. If a winner is a minor, then the winner's parents or guardian must sign a release and affidavit of eligibility before the winner receives his or her prize. Each winner must show picture identification to claim prizes. AtGames reserves the right to examine additional identification and may choose to accept or deny awarding the prize based on the identification presented.
5. If a winner cannot be notified within fourteen (14) days, or does not sign and return the release and affidavit of eligibility in a timely manner, then the prize will be forfeited, and the prize will be awarded to an alternate winner, if approved by the AtGames BYOG Panel, selected from among the remaining valid entries.
6. There will be no substitutions or cash alternatives for any prize except at the sole discretion of AtGames. AtGames has the right to substitute a prize of similar value. No transfer or assignment of prizes is allowed.
7. A maximum two prizes can be awarded per household.
8. AtGames is not responsible for any liability arising directly or indirectly from the award or use of the prize.
9. In claiming your prize, you acknowledge that AtGames has the right to publicize your name, character, likeness, photograph, voice, and the fact that you are the winner for promotional purposes without financial remuneration.

Odds of Winning/Miscellaneous

1. Odds of winning depend on the number of valid entries received.

2. This competition is subject to all applicable laws and regulations and is void where prohibited. AtGames accepts no responsibility or liability in connection with any injuries, losses, or damages of any kind caused by or resulting from the acceptance and participation in the competition AND acceptance, possession, or use of any prize awarded hereunder.
3. AtGames cannot be held liable for any lost or stolen entries, prizes, or competition information. AtGames is not responsible for any computer or electronic malfunction, server unavailability, technological glitch, or human error relating to this competition and/or the use of short-code.
4. AtGames reserves the right to make rules and competition changes and change the aforementioned competition dates and related information at any time.
5. By entering this competition, each entrant waives any and all claims of liability against AtGames and their respective parents, affiliates, officers, directors, contractors, employees, and agents for any and all claims, loss, damage, or injury which may occur as a result of entrant's participation in this competition.
6. Facebook, Inc., and www.facebook.com (collectively, "Facebook") are not affiliated with AtGames nor this competition. This competition is in no way sponsored, endorsed, or administered by or associated with Facebook.